

## BRIEF SYNOPSIS

*Being exposed to strong aspects, drive you to realize subtleness in a different*

*manner ..... viewing dimension ; maybe through another relentless aspect as it clears*

*To realize sensitive gestures lighter than touch, but deeper than expected, a notion*

*strives of well being*

will you be there, have  
you been there  
where you were exposed  
into the different notion  
of space, sense  
Through your very presence.

Through colour that uncovers the interchanges of place [language] / space [body] and transposes the time. The colour that manifests within deep blue, sininen, azure, konpeki which allows it, in a subtle manner, to animate the given realism into the processes of transformation, magic.

The surface of the **Mechanisms of Exposure ~ Gestures of Pleasure** may appear formal although when one experiences it there is also the desire for a narrative interpretation - the spectator wants to know what is happening, what story is taking place. Hence the exposure becomes an ongoing process - it can never be finished nor completely attained.

The exposure can also be peaceful and serene, calm and tranquil. It is the moment of perishing the form, becoming form, and transcending into another dimension...ultimately the exposure to the sensually intimate...the exposure to the gestures of pleasure.

#### TECHNICAL DETAILS

**Mechanisms of Exposure ~ Gestures of Pleasure** is a digitally generated animation with incorporated digital sound files. The original format of the animation was uncompressed Targa Sequence NTSC.

The animation was designed for viewing in large scale i.e. by LCD projector on a DAYLIGHT screen (DAYLIGHT because crystals in screen reproduce best colour to pixel alignment). The audio is a stereo recording of 48khz 8bit sound.

Total playing time is 43 minutes in ten chapters.

To create an optimum physical space of **Mechanisms of Exposure ~ Gestures of Pleasure** the animation is endlessly played on a looping mode and the spectators seated on comfortable cushions.